

## Great Games Local Rules The New Great Power Contest In Central Asia

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Skateboarding will have two disciplines each for the men and the women: street and park. Skateboarders compete on a course that is meant to mimic what you would see on the street -- stairs, curbs, ...

Rules of the Game: Skateboarding

Summer is here, and that means getting together outside with friends and family. Picnics and barbecues can be a great time to get a new board game on the table, or to bust out an old classic to share.

The 10 best board games to play outside this summer

These are the best beach hotels for families in the U.S. in places like Myrtle Beach, Miami, Laguna Beach, and Pensacola.

18 of the best beach hotels in the U.S. for families whether you're traveling with a baby, teen, grandparents, or pets

The title of the World's Greatest Athlete is saved for the winner of the decathlon for the men and the heptathlon for the women. Men compete in ten events and women compete in seven events over ...

Rules of the Game: Decathlon and Heptathlon

David and Leann Desloover are the owners of ULEKstore ' s Pinball and Classic Arcade. The store recently opened at the Mall of Monroe.

GAME TIME! Arcade among new stores to open at local mall

The NHL is expanding to 32 teams beginning with the 2021-22 season, as the Seattle Kraken will join the Pacific Division. This sets up a natural regional rivalry with the Vancouver Canucks and brings ...

How the NHL expansion draft will work for the Seattle Kraken: Schedule, format, rules, players available

There's a lot to unpack when it comes to understanding the rules of rhythmic gymnastics ... catches can get pretty elaborate. Some of the best can throw the ball in the air with their foot ...

Rules of the Game: Rhythmic Gymnastics

Extinguish the Olympic flame! Oppose the Tokyo Olympics! " she shouts. Security rushes around her. Such is the backdrop for the upcoming Olympic and Paralympic games, set to begin on July 23 in ...

Welcome to the Tokyo Olympics, where public health, money, and politics collide

A six-person volleyball match is the best of five sets. The first four sets are played to 25 points and the fifth set is played to 15 points. A team must win by two points and there is no limit to ...

Rules of the Game: Volleyball and Beach Volleyball

Bridge players, Toshi Yingst and Margie Schrader (left to right) close in for a big hug on the first day for the Colorado Springs Bridge Center since the beginning of the pandemic on Tuesday, July 6, ...

The first local target for COVID, Colorado Springs Bridge Center reopens, with joy and tears

The surfer ' s best two wave scores are counted toward their ... Only the shortboard will be contested at the 2020 Games. The shortboard is about 5 feet, 10 inches long and has a pointed tip.

Rules of the Game: Surfing

Peyton Manning didn ' t rule out a future role with the Denver Broncos given the ownership uncertainty surrounding one of the NFL ' s iconic franchises. " I am as interested in ...

Peyton Manning doesn ' t rule out future role with Broncos

Japanese capital braces to feed Games Village with 48,000 meals a day . Tokyo: Even under ordinary circumstances, feeding an Olympic ...

Tokyo Olympics 2020: Japanese capital braces to feed Games Village with 48,000 meals a day

While the MLB is beating its chest for its first woman GM this year, minor league baseball broke that glass ceiling years ago with those listed above, who have been running teams from Maryland to ...

Women baseball general managers? The minor leagues are way ahead of the game

For the first time ever, Major League Baseball included the draft in the league's annual All-Star festivities in 2021. It shouldn't be long before some of this year's top prospects are playing in the ...

The Biggest Draft Long Shots in the 2021 MLB All-Star Game

It ' s a great step in the right direction not only ... HBCU athletes have a supreme impact on the local economies that they live in. HBCU Homecomings by themselves can bring in millions to ...

NIL is live and HBCU athletes could be getting a bag

Machi Koro, one of the best modern ... That ' s made the game popular with big-box consumers and hobbyists alike. Image: Pandasaurus Games " Machi Koro 2 takes the original rules and adds new ...

Machi Koro 2 comes out this fall, will introduce a variety of randomized cards

Skateboarding makes its debut at the 2020 Olympics in Tokyo, one of five new sports at the games. Like most of the ... uses these to show off their best tricks to get the best score they can ...

The struggle between Russia and Great Britain over Central Asia in the nineteenth century was the original "great game." But in the past quarter century, a new "great game" has emerged, pitting America against a newly aggressive Russia and a resource-hungry China, all struggling for influence over the same region, now one of the most volatile areas in the world: the long border region stretching from Iran through Pakistan to Kashmir. In Great Games, Local Rules, Alexander Cooley, one of America's most respected international relations scholars, explores the dynamics of the new competition for control of the region since 9/11. All three great powers have crafted strategies to increase their power in the area, which includes Afghanistan and the former Soviet republics of Turkmenistan, Uzbekistan, Kyrgyzstan, and Kazakhstan. Each nation is pursuing important goals: basing rights for the US, access to natural resources for the Chinese, and increased political influence for the Russians. However, overlooked in all of the talk about this new great game is fact that the Central Asian governments have proven themselves critical agents in their own right, establishing local rules for external power involvement that serve to fend off foreign interest. As a result, despite a decade of intense interest from the United States, Russia, and China, Central Asia remains a collection of segmented states, and the external competition has merely reinforced the sovereign authority of the individual Central Asian governments. A careful and surprising analysis of how small states interact with great powers in a vital region, Great Games, Local Rules greatly advances our understanding of how global politics actually works in the contemporary era.

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A penetrating look into the unrecognized and unregulated links between autocratic regimes in Central Asia and centers of power and wealth throughout the West Weak, corrupt, and politically unstable, the former Soviet republics of Kazakhstan, Kyrgyzstan, Tajikistan, and Uzbekistan are dismissed as isolated and irrelevant to the outside world. But are they? This hard-hitting book argues that Central Asia is in reality a globalization leader with extensive involvement in economics, politics and security dynamics beyond its borders. Yet Central Asia ' s international activities are mostly hidden from view, with disturbing implications for world security. Based on years of research and involvement in the region, Alexander Cooley and John Heathershaw reveal how business networks, elite bank accounts, overseas courts, third-party brokers, and Western lawyers connect Central Asia ' s supposedly isolated leaders with global power centers. The authors also uncover widespread Western participation in money laundering, bribery, foreign lobbying by autocratic governments, and the exploiting of legal loopholes within Central Asia. Riveting and important, this book exposes the global connections of a troubled region that must no longer be ignored.

Today, most Westerners still see the war in Afghanistan as a contest between democracy and Islamist fanaticism. That war is real; but it sits atop an older struggle, between Kabul and the countryside, between order and chaos, between a modernist impulse to join the world and the pull of an older Afghanistan: a tribal universe of village republics permeated by Islam. Now, Tamim Ansary draws on his Afghan background, Muslim roots, and Western and Afghan sources to explain history from the inside out, and to illuminate the long, internal struggle that the outside world has never fully understood. It is the story of a nation struggling to take form, a nation undermined by its own demons while, every 40 to 60 years, a great power crashes in and disrupts whatever progress has been made. Told in conversational, storytelling style, and focusing on key events and personalities, Games without Rules provides revelatory insight into a country at the center of political debate.

An impassioned look at games and game design that offers the most ambitious framework for understanding them to date. As pop culture, games are as important as film or television—but game design has yet to develop a theoretical framework or critical vocabulary. In Rules of Play Katie Salen and Eric Zimmerman present a much-needed primer for this emerging field. They offer a unified model for looking at all kinds of games, from board games and sports to computer and video games. As active participants in game culture, the authors have written Rules of Play as a catalyst for innovation, filled with new concepts, strategies, and methodologies for creating and understanding games. Building an aesthetics of interactive systems, Salen and Zimmerman define core concepts like "play," "design," and "interactivity." They look at games through a series of eighteen "game design schemas," or conceptual frameworks, including games as systems of emergence and information, as contexts for social play, as a storytelling medium, and as sites of cultural resistance. Written for game scholars, game developers, and interactive designers, Rules of Play is a textbook, reference book, and theoretical guide. It is the first comprehensive attempt to establish a solid theoretical framework for the emerging discipline of game design.

""We live in a period of uncertainty about the fate of American global leadership and the future of international order. The 2016 election of Donald Trump led many to pronounce the death, or at least terminal decline, of liberal international order - the system of institutions, rules, and values associated with the American-dominated international system. But the truth is that the unravelling of American global order began over a decade earlier. Exit from Hegemony develops an integrated approach to understanding the rise and decline of hegemonic orders. It calls attention to three drivers of transformation in contemporary order. First, great powers, most notably Russia and China, contest existing norms and values, while simultaneously building new spheres of international order through regional institutions. Second, the loss of the "patronage monopoly" once enjoyed by the United States and its allies allows weaker states to seek alternative providers of economic and military goods - providers who do not condition their support on compliance with liberal economic and political principles. Third, transnational counter-order movements, usually in the form of illiberal and right-wing nationalists, undermine support for liberal order and the American international system, including within the United States itself. Exit from Hegemony demonstrates that these broad sources of transformation - from above, below, and within - have transformed past international orders and undermine prior hegemonic powers. It provides evidence that that all three are, in the present, mutually reinforcing one another and, therefore, that the texture of world politics may be facing major changes""--

The Levels of Action

The first of a three-volume series on the interaction of the US and China in different regions of the world, China, the United States, and the Future of Central Asia explores the delicate balance of competing foreign interests in this resource-rich and politically tumultuous region. Editor David Denoon and his internationally renowned set of contributors assess the different objectives and strategies the U.S. and China deploy in the region and examine how the two world powers are indirectly competitive with one another for influence in Central Asia. While the US is focused on maintaining and supporting its military forces in neighboring states, China has its sights on procuring natural resources for its fast-growing economy and preventing the expansion of fundamentalist Islam inside its borders. This book covers important issues such as the creation of international gas pipelines, the challenges of building crucial transcontinental roadways that must pass through countries facing insurgencies, the efforts of the US and China to encourage and provide better security in the region, and how the Central Asian countries themselves view their role in international politics and the global economy. The book also covers key outside powers with influence in the region; Russia, with its historical ties to the many Central Asian countries that used to belong to the USSR, is perhaps the biggest international presence in the area, and other countries on the region ' s periphery like Iran, Turkey, Pakistan, and India have a stake in the fortunes and future of Central Asia as well. A comprehensive, original, and up-to-date collection, this book is a wide-ranging look from noted scholars at a vital part of the world which is likely to receive more attention and face greater instability as NATO forces withdraw from Afghanistan.

Using game theory and examples of actual games people play, Nobel laureate Manfred Eigen and Ruthild Winkler show how the elements of chance and rules underlie all that happens in the universe, from genetic behavior through economic growth to the composition of music. To illustrate their argument, the authors turn to classic games--backgammon, bridge, and chess--and relate them to physical, biological, and social applications of probability theory and number theory. Further, they have invented, and present here, more than a dozen playable games derived from scientific models for equilibrium, selection, growth, and even the composition of RNA.

Political science has had trouble generating models that unify the study of the formation and consolidation of various types of states and empires. The business-administration literature, however, has long experience in observing organizations. According to a dominant model in this field, business firms generally take one of two forms: unitary (U) or multidivisional (M). The U-form organizes its various elements along the lines of administrative functions, whereas the M-form governs its periphery according to geography and territory. In Logics of Hierarchy, Alexander Cooley applies this model to political hierarchies across different cultures, geographical settings, and historical eras to explain a variety of seemingly disparate processes: state formation, imperial governance, and territorial occupation. Cooley illustrates the power of this formal distinction with detailed accounts of the experiences of Central Asian republics in the Soviet and post-Soviet eras, and compares them to developments in the former Yugoslavia, the governance of modern European empires, Korea during and after Japanese occupation, and the recent U.S. occupation of Iraq. In applying this model, Logics of Hierarchy reveals the varying organizational ability of powerful states to promote institutional transformation in their political peripheries and the consequences of these formations in determining pathways of postimperial extrication and state-building. Its focus on the common organizational problems of hierarchical polities challenges much of the received wisdom about imperialism and postimperialism.

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